



PC Item Details Report

28-Nov-2021

IFGS ID: 5280

1 RN Temperance "Temper" Hart

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-------------------------|---------|-------|---------|--------|------------|-------|
| Ashes of the Wendigo | 2764 | Zero | | | | 1 |
| 1 ??? | | | | | | Fin |
| Webs of the Archnadrake | 2765 | Zero | | | | 1 |
| 1 ??? | | | | | | Fin |

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| +2 Chainmail | 2071 | 4900 | | Y | Y | 1 |
| 1 When worn by the bonded owner, this is +1 magic chainmail. | | | | | | Fin |
| Treywood Goblet, 1xpd | 2679 | 2100 | 1 | Y | Y | 1 |
| 1 This item will send the bonded owner a Mental Signal as per the MU 5 spell if poison and/or mind-altering substance is placed in the glass, once per day. | | | | | | |
| 2 This item will also perform a Neutralize Poison, Self Only as per the MK 4 ability, once per day. | | | | | | Fin |
| Uder Stone - 3 Pts, 1xpd | 2680 | 1140 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and radiate it back when in the cold. It provides 3 points elemental protection from Ice. | | | | | | |
| 2 It may be upgraded in increments of 3 up to 30 points total for a cost of 200 gold per point. | | | | | | Fin |
| +1 Permanent Life Point | 2682 | 2000 | | Y | Y | 1 |
| 1 This item adds one additional permanent Life Point to the bonded owner. | | | | | | |
| 2 This item can never be lost, sold, traded, or given away. | | | | | | Fin |
| Namari Wolf Guardian, 1xpd | 2685 | 3890 | 1 | Y | Y | 1 |
| 1 This item is a Guardian Familiar, and is bonded to its owner. When invoked it can cast a Message as per the MU 2 spell, once per day. | | | | | | |
| 2 This wolf can also act as a Ranger's Guardina as per the RN 5 ability, once per day. | | | | | | |
| 3 In addition, the wolf allows the user to perform a Throw as per the MK 5 ability, once per day. | | | | | | |
| +2 Chainmail | 2071 | 4900 | | Y | Y | 1 |
| 1 When worn by the bonded owner, this is +1 magic chainmail. | | | | | | Fin |
| Phase Out | 2863 | 195 | | Y | N | 1 |
| 1 When invoked, allows the user to cast a Pahse Out as per the MU 4 spell, one time only. A white flag is required. | | | | | | Fin |
| Elven Brooch of Friendship, Level 5 | 3232 | 1200 | 1 | Y | Y | 1 |
| 1 When worn by the bonded owner, this item allows the user to cast Conceal Self at 5th level as per the TH ability, once per day. | | | | | | |
| 2 This Item may be increased to a maximum of 10th level but the level of effect can never be more than the PC s level +2. | | | | | | |
| 3 To increase the CONCEAL SELF ability the character must pay an additional 200 gp per level. | | | | | | |
| 4 All good Wood Elves view the wearer as a friend and will look on them in a positive light (subject to GM adjudication). | | | | | | Fin |
| Battle Fever, 1xpd | 3250 | 1500 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this item allows the user to perform a 1st level Battle Fever as per the FT 1 ability, once per day. | | | | | | Fin |

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| 2 Points Healing, 1xpd | 2546 | 240 | 1 | Y | Y | 10 |
| 1 When worn by the bonded owner, this item allows the user to cast a 2 point Heal as per the CL 1 spell, once per day. | | | | | | Fin |
| Life Spark Dust | 2761 | 500 | | Y | N | 1 |
| 1 When this dust is poured onto the body of a dead creature or person, it will cast Life Spark as per the CL 6 spell, one time only. | | | | | | Fin |



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HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-------------------------------------|--|-------|---------|--------|------------|-------|
| Tattoo of Mordra (30 pt heal, 1xpd) | 3589 | 3600 | 1 | Y | Y | 1 |
| 1 | The symbol of Mordra (a Green Tree) is now permanently tattooed on your cheek, hand, or shoulder (PC preference). It allows the PC to do 30 points of Healing, once per day. | | | | | Fin |

KNOWLEDGE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-----------------------------|--|-------|---------|--------|------------|-------|
| Book Of Lore, 1xpd | 3180 | 4100 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this book allows the owner to cast..... | | | | | Fin |
| The Fourfathers Gift Of Gab | 3450 | 3600 | | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item allows the user to cast Converse as per the CL 5 spell, once every five seconds. | | | | | Fin |
| God's Blood, Forsee 1xpd | 3671 | 800 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item allows the user to cast a Foresee as per the CL 2 spell, once per day. | | | | | Fin |

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---------------------------------|--|-------|---------|--------|------------|-------|
| Gold Coin of Reverse Pickpocket | 2510 | 0 | | Y | N | 1 |
| 1 | When invoked, this coin will allow the user to slip a reasonably sized item INTO another person's pouch or pocket, one time only. (i.e. a reverse pickpocket.) | | | | | Fin |
| Drickster Dust, 1xpd | 2678 | 1500 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item will ast Faery Lights as per the DR1 spell, once per day. | | | | | |
| 2 | It will also cast Shadows of Concealment at level 6 as per the DR 6 spell, once per day. | | | | | |
| 3 | The Shadows of Concealment level can be increased to level 10 at a cost of 200 gp per level. | | | | | |
| Pumpkin Dragon, 1xpd | 2683 | 540 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this Pumpkin Dragon will cast a 2 point Earth Flare as per the DR 1 spell, once per day. | | | | | |
| 2 | It will also cast a 2 point Heal as per the CL 1 spell, once per day. | | | | | |
| 3 | The Flare may be upgraded in increments of 2 up to 20 points total for a cost of 200 gold per point. | | | | | Fin |
| Friend of the Shadows | 2862 | 0 | | | | 1 |
| 1 | This PC helped the Shadow Thief save the city by taking the Shadow Pearl away, and is thus deemed a Friend of the Shadow! | | | | | Fin |
| Ring of the Magi | 3016 | 2200 | 1 | Y | Y | 1 |
| 1 | When worn by the bonded owner, this ring can store any spell of the 1st level and discharge it once per day. | | | | | |
| 2 | This ability may be increased to 10th level by paying 1,000 gold per upgrade level, and no level may be skipped. Example: level 1 to level 2 costs 1000 gp, level 2 to level 3 costs 1000 gp, and so on. | | | | | |
| 3 | This ring contains an inactive power of autocast one time per day that may be activated by paying 3,000 gold. | | | | | Fin |
| Old Blood Vampire Curse, 1xpd | 3179 | 8620 | 1 | Y | Y | 1 |
| 1 | The bonded owner has contracted the Old Blood Vampire Curse, and is now a vampire and detects as Supernatural. | | | | | |
| 2 | The user can perform a Strength I as per the KN 1 ability, once per day. | | | | | |
| 3 | In addition, the user can perform Speed as per the MK 7 ability, once per day. | | | | | |
| 4 | Finally, the user can cast Regenerate as per the CL 8 spell cast at 10th level, once per day. Note that as per the SAS, the maximum amount of healing the user can cast is 4 times their level. | | | | | Fin |
| Cornucopia of Holding | 3446 | 2000 | | Y | Y | 1 |
| 1 | When used by the bonded owner, this Cornucopia functions as a 10 cubic foot bag of holding. | | | | | Fin |
| Badge of the Avenger | 3490 | 0 | | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item allows the user to use Avenging Blow as per the KN 5 ability at your level, a number of times equal to half your level per day, round up. | | | | | |
| 2 | In order to use this item, the owner must be at least level 7. | | | | | |
| 3 | This is a closed world item. It requires GP approval in order to be used in any game and the owner must specifically request permission for each game in which this item is desired. | | | | | Fin |



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MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--------------|---|-------|---------|--------|------------|-------|
| Mark of Bast | 3591 | 0 | | Y | Y | 1 |
| 1 | This mark appears on either the hand or cheek [PC choice] of someone to whom a cleric or monk of Bast owes a life debt. This mark is permanent and cannot be removed by Heal or Remove Curse. | | | | | Fin |

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|------------------------|---|-------|---------|--------|------------|-------|
| The Final Friend, 1xpd | 2570 | 1300 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item will allow the user to cast Ashes To Ashes as per the CL 4 spell, once per day. | | | | | Fin |

| | | | | | | |
|-------------------------|---|------|---|---|---|-----|
| Staunch Bracelet (1xpd) | 2619 | 2640 | 1 | Y | Y | 1 |
| 1 | When used by the bonded owner, this item allows the user to perform a Group Immunity To Fear as per the KN 5 ability, once per day. | | | | | |
| 2 | In addition, it will allow the user to cast a Spook as per the CL MU 2 spell, once per day. | | | | | Fin |

| | | | | | | |
|------------|--|-----|--|---|---|-----|
| Hellpepper | 2656 | 165 | | Y | N | 1 |
| 1 | When invoked, this item casts a Pain Strike -3, one time only. | | | | | Fin |

| | | | | | | |
|--|--|------|--|---|---|-----|
| Crystal Mountain Rain of Arrows +3 Bow | 2686 | 7200 | | Y | Y | 1 |
| 1 | When used by the bonded owner, this bow is a +1 magic bow. | | | | | |
| 2 | In addition, the bonded owner can perform Make Arrows as per the RN 2 ability, once every 5 seconds. | | | | | Fin |

| | | | | | | |
|--|--|------|--|---|---|-----|
| Crystal Mountain Rain of Arrows +3 Bow | 2686 | 7200 | | Y | Y | 1 |
| 1 | When used by the bonded owner, this bow is a +1 magic bow. | | | | | |
| 2 | In addition, the bonded owner can perform Make Arrows as per the RN 2 ability, once every 5 seconds. | | | | | Fin |

| | | | | | | |
|---------------------------------|---|------|---|---|---|-----|
| Wand of Control Undead, level 4 | 729 | 1200 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this wand casts the spell Control Undead at level 4, once per day | | | | | Fin |

| | | | | | | |
|--|--|-------|--|---|---|-----|
| Crystal Mountain Ever Changing Bow String +3 | 3021 | 13900 | | Y | Y | 1 |
| 1 | When wielded by the bonded owner, this bow string allows the user to fire any arrow with a +3 damage bonus. The base Material (silver, cold iron, wood, crystal, etc.) of the arrow must be set upon purchase. | | | | | |
| 2 | The arrow may be defined as a new material (silver, cold iron, wood, crystal, etc) unlimited uses, but 5 seconds must pass between each change. | | | | | |
| 3 | The base Element (Fire, Ice, Lightning, Earth, or none) of the arrow must be set upon purchase. | | | | | |
| 4 | The arrow may be defined as a new Element (Fire, Ice, Lightning, Earth, or none) unlimited uses, but 5 seconds must pass between each change. | | | | | Fin |

| | | | | | | |
|---|--|------|--|---|---|-----|
| Crystal Mountain Ever Changing Sword +0 | 3022 | 7100 | | Y | Y | 1 |
| 1 | When wielded by the bonded owner, this is a +3 magic sword. The base Material (silver, cold iron, wood, crystal, etc.) of the sword must be set upon purchase. | | | | | |
| 2 | The sword may be defined as a new material (silver, cold iron, wood, crystal, etc) unlimited uses, but 5 seconds must pass between each change. | | | | | |
| 3 | The base Element (Fire, Ice, Lightning, Earth, or none) of the sword must be set upon purchase. | | | | | |
| 4 | The sword may be defined as a new Element (Fire, Ice, Lightning, Earth, or none) unlimited uses, but 5 seconds must pass between each change. | | | | | Fin |

| | | | | | | |
|---------------|--|------|---|---|---|-----|
| Golden Quiver | 3419 | 1702 | 1 | Y | Y | 1 |
| 1 | When used by the bonded owner, this Quiver can Make Arrows as per the RN 2 ability, once every 5 seconds. (5 arrows per use). | | | | | |
| 2 | When the PC puts in 980 gold, this quiver will create a single golden Elemental Arrow-User's Choice as per the DR 3 spell, once per day. | | | | | |
| 3 | When the PC puts in 6160 gold the quiver will make a single Rose Gold Blessed Arrow as per the CL 7 spell cast at level 7 for 28 points, once per day | | | | | |
| 4 | The damage from the Blessed Arrow can be increased per level up to level 10 at 22 gp per pt. Damage increments are by level at 4 points per level, which is 88 gp per level. | | | | | Fin |

| | | | | | | |
|------------------------------------|--|-----|---|---|---|-----|
| Eye of the Beholder, Level 1, 1xpd | 3651 | 200 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this eye will allow the bonded owner to cast a level 1 Dead Eye for two 2 points of damage as per the MU 1 spell, once per day. | | | | | |
| 2 | This item can be upgraded to level 10 for a total of 20 points of damage one time per day. The upgrade cost is 200gp per level. This item and all upgrades are subject to the MILL rule. | | | | | Fin |



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POINTS

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Blacklight Leaf of 10 Spell Points | 2684 | 500 | 0 | Y | N | 1 |
| 1 When invoked, this item will provide 1- addition spell or ability points, one time only. | | | | | | Fin |

Total Value of all items: 94792+11800 gold 106592

2 DR Queline

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| 2 Point Healing, 1xpd | 2934 | 240 | 1 | Y | Y | 6 |
| 1 When invoked by the bonded owner, the user will able to cast 2 Points of Healing as per the CL 1 spell, once per day. | | | | | | Fin |

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Skeleton Ribcase | 2935 | 0 | | N | N | 1 |
| 1 This is the ribcage from the skeleton of a henchman of the lich Balen. | | | | | | Fin |

Total Value of all items: 1440+100 gold 1540

3 KN Elysia, the Amazon

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Amazonian Bracers of Missile Protection, 1xpd - inactive | 3304 | 400 | | Y | Y | 1 |
| 1 When worn by the bonded owner, these bracers will allow the user to cast Missile Protection as per the MU 5 spell, twice per day. | | | | | | |
| 2 The bracers are ceurrently inactive. Each of the two instances of the SAS may be activated at a cost of 2000 gp per once-per-day invocation. | | | | | | Fin |

| | | | | | | |
|---|----|------|--|---|---|-----|
| +2 Platemail | 39 | 6000 | | Y | Y | 1 |
| 1 When worn by the bonded owner, this is a +2 plate mail armor, which provides five points of armor against all forms of physical attack. | | | | | | Fin |

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Tin of 10 point Healing Tablets | 3313 | 120 | | Y | N | 10 |
| 1 This tin will provides one mint that provides 10 points of Healing as per the CL 1 spell cast at level 5, one time only. | | | | | | Fin |

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Dead Man s Eye | 3319 | 2700 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this item will allow the user to cast True Sight as per the MU 7 spell, once per day. | | | | | | |
| 2 In addition, the owner can cast a 10 point Dead Eye as per the MU 1 spell cast at level 5, once per day. | | | | | | |
| 3 Finally, the Dead Eye may be raised to a total of 20 points (10th lvl) at a cost of 100 per point. | | | | | | Fin |

| | | | | | | |
|--|------|------|---|---|---|-----|
| Shadowlands Kill Kitten 4-6 | 3332 | 1275 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this item will allow the user to perform ONE of the following: Balance per the MK 5 ability, once per day ~ OR ~ | | | | | | |
| 2 Climbing as per the TH 5 ability, once per day, ~ OR ~ | | | | | | |
| 3 Leap per the MK 2 ability, once per day. | | | | | | Fin |

| | | | | | | |
|---|------|------|---|---|---|-----|
| Sugar Skull Necklace #23 | 3357 | 2850 | 1 | Y | Y | 1 |
| 1 The Darklanders s Sugar Skull Necklace is a Mark of Friendship to Darklander vampires. | | | | | | |
| 2 When invoked by the bonded owner, this item will allow the user to perform Speed as per the MK 7 ability, once per day. | | | | | | Fin |



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3 KN Elysia, the Amazon

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Electrify - 6 Points, 1xpd | 303 | 900 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, allows the user to cast a 6 Point Electrify as per the MU 1 spell, once per day. <i>Fin</i> | | | | | | |

Total Value of all items: 15325+800 gold 16125

4 BD Lady Louiza "Iza"

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Spoon of The Fourfathers | 3436 | 3700 | 1 | Y | Y | 1 |
| 1 When used by the bonded owner, this spoon will allow the user to perform a Neutralize Posion, including Red Death as per the TH 10 ability, once per day. | | | | | | |
| 2 If the user is below level 8 then the spoon will instead allow the user to cast Neutralize Poison as per the CL 4 spell, once per day. | | | | | | |
| 3 In addition, the item will provide 10 points of Healing as per the CL 1 spell cast at level 5, once per day. <i>Fin</i> | | | | | | |

Total Value of all items: 3700+1215 gold 4915

5 KN Kimble Primrose

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| 2 Points Healing Crystal | 117 | 24 | | Y | N | 6 |
| 1 When invoked, this crystal provides two points of healing as per the CL 2 spell, one time only. <i>Fin</i> | | | | | | |
| 2 Point Healing Bead, 1xpd | 118 | 240 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this item provides two points of Healing as per the CL 1 spell, once per day. <i>Fin</i> | | | | | | |

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Everfull Vial of Wine | 409 | 100 | | Y | Y | 1 |
| 1 When invoked by the bonded owner, this vial generated about one cup of wine once every 5 seconds. The vial must be sealed or stoppered to refill. PC must possess an appropriately colored beanbag to use acid or oil. These items may not be used in combat. <i>Fin</i> | | | | | | |
| Magnetic Hand | 3597 | 1000 | | Y | Y | 1 |
| 1 When invoked by the bonded owner, at the start of each game day, one item or weapon on your person may be granted the Self-Moving property for game day. When commanded to do so, the chosen object will move rapidly straight toward your hand. <i>Fin</i> | | | | | | |
| Baby Conch Can Lock | 3614 | 400 | 1 | Y | Y | 1 |
| 1 This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day. <i>Fin</i> | | | | | | |
| Wuffie | 3663 | 1110 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this is a Familiar. | | | | | | |
| 2 Wuffie can be enhanced to Sense Traps as per the TH 2 ability once per day for a cost of 1100 gp. <i>Fin</i> | | | | | | |

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Concentrated Eel Juice of Electrify | 3613 | 900 | 1 | Y | Y | 1 |
| 1 This is concentrated from the power of deep Electric eels. If applied to food will make it extra salty. If applied to a weapon then the bonded owner can cast a 6 Point Electrify as per the MU 1 spell cast at level 1, once per day. <i>Fin</i> | | | | | | |

Total Value of all items: 3894+13325 gold 17219
